

HIKARI

Commands

※When the character is facing right

LP = Light Punch, SP = Strong Punch, LK = Light Kick, SK = Strong Kick, D = Dodge

Command Normal

Ochiba Barai

→+LP

Special Moves

Oborocho -Sora-

↶+LP *Can cancel into Kiri or Tuchi once

Oborocho -Kiri-

↶+SP *Can cancel into Sora or Tsuchi once

Oborocho -Tsuchi-

↶+LK *Can cancel into Sora or Kiri once

Kurumanagi

↷+LP or SP

Momiji Barai

↷+LK or SK

Mikage Gaeshi

↶+LP or SP

Kazadama

↶+LP or SP

Offensive Arts

Murakumo Harai

↶↶+LP or SP *Can be done in air.

Defensive Arts

Oborocho -Ame-

←↶+SK

Critical Arts

Amanagi

↶↶+LP or SP * Can Hold
Additional Attacks ↓ Charge ↑+LP or SP

Boost Dive

Harukaze

On the ground LP SK or SP LK
Gradually recover health for a short time.

